**Project “The Dragon” 1.5-Page GDD**

*Diablo meets Monty Python*



**Genre:** 3rd person Action RPG, single player, fixed-camera.  
**Target Audience:** 12+

**Controls:** Mouse + keyboard.

**Thematic Setting:** Medival Europe / Fantasy.

**Tech Stack:** Unity 2018.4.32f1, Audacity, Asset store for 3D and UI.

**Platform(s):** Steam.

**MVP Game Moment:** 2 minutes of simple linear level flow with basic combat against 3 or 4 enemy types.

**Game Summary:**

**Core Player Experience: Funny / The joy of laughter**

**Central Story Theme:** Unlikely hero

**Design Pillar:** Puting the player in absurd / funny / ridiculus situations

**Remarkability:** Absurd humor - "The Dirty Old Hoe"

**Anticipated Steam Early Access Launch date:** 2021

**Feature Development Priorities:**

**Reference Games: Ember, BattleHeart:Legacy, Diablo, Torchiling 2**